

DCE 340 Media for Dance
Fall 2013
Instructor: John D. Mitchell

Module I: Human Movement Modeling

Thu, Aug. 22 at 08:00 am until: Sunday, Sep. 22 at 11:59 pm

Section 1a: _____

- Introduction to human movement modeling using Dance Forms and Second Life.
- Dance Forms Studio, Score and Stage windows.
- Develop the skills and knowledge necessary create time-based art using animation to model human movement
- learn the basics of the *Dance Forms* software and create a movement phrase.

Lesson: DCE340-1.pdf

- **Project 1 to be completed by Sunday, September 1 @ 11:59 pm**
Create an eight-count movement phrase using a single character.
Email completed Dance Forms file to the instructor.
- Readings & Viewings:
 1. "Four Key Discoveries: Merce Cunningham Dance Company at Fifty"
by Carolyn Brown, et. al.
 2. View "CRWDSPCR" by Merce Cunningham

Section 1b: _____

- Troubleshooting Dance Forms animations
- Using the Dance Forms' walk generator to create locomotion
- Exporting animations from Dance Forms for use in Second Life
- Introduction to Second Life
- Importing Dance Forms animations into Second Life
- Build and share gestures in Second Life
- Understanding trouble shooting in Dance Forms, and learning to use the walk generator to create locomotion
- Exploring Second Life, creating an avatar and translating your movement phrase to the second life body. Create a group performance in the ASU Second Life Island.

Lessons: DCE340-2.pdf, DCE340-3.pdf

- **Project 2 due Wednesday, Sep 18h @ 11:59 pm**
Working in teams of 5, import your phrase from Project 1, plus the added locomotion, into Second Life and make a group piece. Try and use formal compositional devices such as augmentation, diminution, mirror, and retrograde.

- Readings & Viewings:
 3. “Second Life: Do you Need One?” by Patricia Duebel

Assessments

- Quiz on readings 1-3 completed by Sept. 15
- Test completed by Sept. 22

Module II: Introduction to Digital Video Composition and Video for Dance

Mon, Sep. 23 at 08:00 am until: Sunday, Oct. 27 at 11:59 pm

Section 2a: _____

- Acquire basic knowledge and skills needed to plan, shoot and edit video.
- This includes: - the basics of 2D design
 - use of the frame,
 - historical context including film vs. video and analog vs. digital,
 - examples of the concept of movement within the frame

Lesson: DCE340-4.pdf

- Readings & Viewings:
 4. “Creating Your On Screen World” from Making Video Dance by Katrina McPherson
 5. “Approaches to Image Making” Chapter 5 from Electric Movie Making by Lynn Gross and Larry Ward
 6. Hilary Harris Article
 7. View “Nine Variations on a Dance Theme” by Hilary Harris
 8. View “Choreography for the Camera” by Maya Deren
- Project 3 completed by Sunday, Oct 6th @ 11:59 pm
Working with a partner, create two–30-second, silent, movement studies. One study will focus on editing for continuity; the other will focus on editing for action by using discontinuity.

Assessment

- Quiz 2 on Readings 4-8, completed by Oct. 6

Section 2b: _____

- Video editing – overview
- Camera basics
- Shooting tips and tricks
- Planning, Shooting and Editing video
- Introduction to video editing
- Exporting to ASU wikispaces

Lesson: DCE340-5.pdf

1. View Marking, Ins, Outs and Editing
 2. View Log and Transfer
 3. View Blade Tool Tutorial
 4. View Keyboard Shortcuts
 5. View Creating Titles
- Readings & Viewings:
 8. "Editing Approaches" Chapter 12 from Electronic Movie Making by Lynn Gross and Larry Ward
 9. "Choreography of the Edit" from Making Video Dance by Katrina McPherson
 10. View "De L'eau" by Douglas Rosenberg and Li Chiao-Ping
 11. View "Love Sonnets" by Thierry De Mey and Michéle Anne De Mey

Assessment

- Exam 3 on readings/ viewings 9-12, completed by Oct. 13

Section 2c: _____

- Using a storyboard
- Defining your camera-subject relationship
- Video analysis of seminal dance-for-camera works
- Titles and superimposition

Lesson: DCE340-6.pdf

- Project 4 Sunday, Oct. 20th @ 11:59 pm
 - Create a storyboard for a 1-minute video using a combination of editing for continuity and editing for juxtaposition. Due Oct. 9th
 - Rough Draft a 1-minute video using a combination of editing for continuity and editing for juxtaposition. Due Oct. 13th
 - Working with a partner, create a 1-minute video using a combination of editing for continuity and editing for juxtaposition. All edits will now be done using Final Cut Pro. Make this study using a clearly defined camera-subject relationship.
- Readings & Viewings:
 13. View "Dance for the Camera Boy" - Dans op 3 Dutch Television 1995 by Peter Anderson and Rosemary Lee
 14. View "Amelia" by Edouard Lock and by La La La Human Steps

Assessment

- Quiz 4 on viewings 13 and 14, due by Oct. 20
- Exam for Module 2 completed by Oct. 27

Module III: Introduction to Digital Audio Editing

Thu, Oct. 28 at 08:00 am until: Thu, Nov. 10 at 11:59 pm

Section 3a: _____

- Acquire skills in sound editing, mixing and composition.
- Gain experience in mixing location and production sound.
- Gain experience in working with open source sound files.
- Learn the basics of open source copyright.

Lessons: [DCE340-7.pdf](#), [DCE340-8.pdf](#)

1. [View Audio Recording1.mov](#)
2. [View Audio Recording2.mov](#)
3. [View Audio Recording3.mov](#)
4. [View Audio Recording4.mov](#)

- Project 5 due Sunday, Nov 10th @ 11:59 pm
 - Create five one-second sound clips from sources of your choice. Combine these five clips, and through repetition, and other techniques create two contrasting sound scores for the one minute video you made in the last unit. You should use at least four audio tracks, panning and volume changes.
- Readings & Viewings:
 15. "The Future Music Credo" by John Cage
 16. "Listening and Sound Making: A Study of Music-as-Environment" by Hildegard Westerkamp from Sound by Artists.
 - 17.

Assessment

- Quiz on viewings 15 and 16 completed by Nov. 3
- Exam completed by Nov. 10

Module IV: Introduction to Digital Video Composition and Video for Dance

Tue, Nov. 12 at 08:00 am until: Sun, Dec. 1 at 08:00 am

Section 4a: _____

- Learn how to quickly post links, images, text and video to the free wiki space provided by ASU.
- Students will build up a portfolio of their class accomplishments using ASU wikispaces.
- Readings & Viewings:
 - 17. "Creative Commons Is Rewriting Rules of Copyright" by Ariana Eunjung Cha
 - 18. "Creative Commons images and you: a quick guide for image users" by Ars staff
 - 19. "Wikis--when and how?" by Nina Simon

Project 6 due Sun, Nov. 24th @ 11:59 pm

- complete the project pages on the wiki, including images, documentation, storyboards and links to video projects. You should include information for Video projects 4/5 and Final Project. Please use back links when possible to make navigation easier.

Assessment

- Quiz on viewings 17, 18 and 19 completed by Nov. 17
 - Exam completed by Dec. 1
-

Final Project

Working on your own or with a partner, create either - a 3 minute video project, or a second life performance that utilizes three different site in SL. Your project will be evaluated at stages as you complete the components listed below. Proposals, storyboards, footage and rough drafts must be approved by the instructor by the date listed below.

Final project proposal- due Sun, Oct. 27

Final project storyboard- due Sun, Nov. 3

Final project footage- due Sun, Nov. 17

Final project rough draft- due Sun, Nov. 24

Final project complete- due Wed, Dec. 11

Quiz/Exam/Project/FP	Dates
Quiz 1 Readings/Viewings 1-3	Aug. 22nd 8:00 am until Sept. 15 th 11:59 pm
Quiz 2 Readings/Viewings 4-8	Sept. 23rd 8:00 am until Oct. 6 th 11:59 pm
Quiz 3 Readings 9-12	Sept. 23rd h 8:00 am until Oct. 13 th 11:59 pm
Quiz 4 Readings 13-14	Sept. 23rd 8:00 am until Oct. 20 th 11:59 pm
Quiz 5 Readings 15-16	Oct. 28th 8:00 am until Nov. 3 rd 11:59 pm
Quiz 6 Readings 17-18	Nov. 12th 8:00 am until Nov. 17 th 11:59 pm
Exam 1 Human Movement Modeling	Aug. 22nd 8:00 am until Sept. 22 nd 11:59 pm
Exam 2 Video	Sept. 23rd 8:00 am until Oct. 27 th 11:59 pm
Exam 3 Audio	Oct. 28th 8:00 am until Nov. 10 th 11:59 pm
Exam 4 Wikis	Nov. 12th 8:00 am until Dec. 1 st 11:59 pm

Quiz/Exam/Project/FP	Dates
Project 1	Aug. 22nd 8:00 am until Sept. 1 st 11:59 pm
Project 2	Aug. 22nd 8:00 am until Sept. 18 th 11:59 pm
Project 3	Sept. 23rd 8:00 am until Oct. 6 th 11:59 pm
Project 4	Sept. 23rd 8:00 am until Oct. 20 th 11:59 pm
Project 5	Oct. 28th 8:00 am until Nov. 10 th 11:59 pm
Project 6	Nov. 12th 8:00 am until Nov. 24 th 11:59 pm
Final project proposal	due Sun, Oct. 27 th 11:59 pm
Final project storyboard	due Sun, Nov. 3 rd 11:59 pm
Final project footage	due Sun, Nov. 17 th 11:59 pm
Final project rough draft	due Sun, Nov. 24 th 11:59 pm
Final project complete	due Wed, Dec. 11 th 11:59 pm